

QUICK GUIDE TO KID PIX STUDIO DELUXE

Kid Pix Studio Overview

Kid Pix Studio is a multimedia program that allows you and your students create art and animation using six different modules.



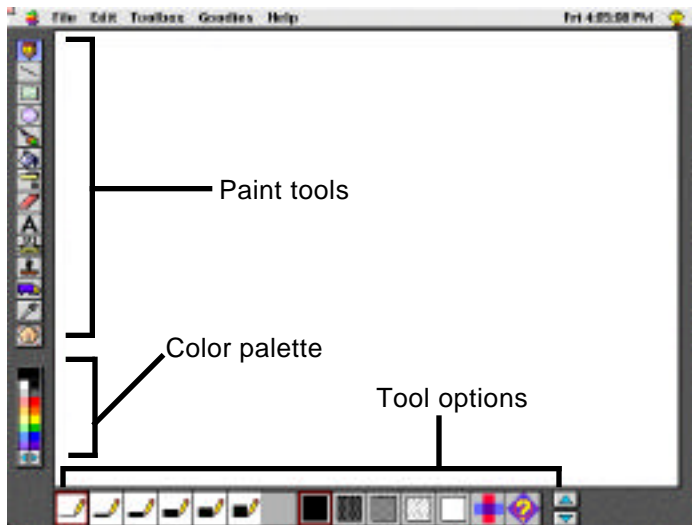
Studio Picker

Kid Pix	The painting screen
Wacky TV	Shows digital movies
Moopies	The tool for creating pictures with animated elements
Stampimator	Creates pictures with animated stamps
Digital Puppets	On screen marionettes that you control with keys on the keyboard
Slide Show	Constructs a slide show out of the art you have created

To choose a module, click on a button from the Studio Picker screen. To return to the Picker from another module, choose Return to Picker from the File menu.

Painting with Kid Pix















Click on the Kid Pix button in the Picker to go to the painting screen.




- **Use a paint tool:** Click on the tool, then move the mouse to the painting area and drag (hold down the mouse button as you move the mouse).

- **Paint in color:** Click on a color in the color palette before painting. Click on the arrow below the color palette to cycle through more color options.
- **Select a tool option:** With many tools you can choose how you want them to paint by clicking on one of the Tool options at the bottom of the screen. Some tools have more than one set of options and you can cycle through them by clicking on the arrows at the side of the options.

The Kid Pix painting tools are summarized below.

	Pencil: paints free form lines
	Line: paints straight lines
	Rectangle: paints rectangles; hold down the Shift key to draw a square
	Oval: draws ovals; hold down the Shift key to draw a circle
	Wacky Brush: has many options; hold down the Option, Control, Shift, and/or Command keys (Macintosh) or Ctrl and/or Shift keys (Windows) for extra effects
	Paint can: Fills an area with color and patterns from the Options tray
	Electric Mixer: Uses Options to transform your painting; hold down the Option, Control, and/or Command keys (Macintosh) or Ctrl and Shift keys (Windows) for extra effects
	Eraser: to erase
	Alphabet text: Stamps text using the Tool options
	Typewriter: Allows you to enter text from the keyboard into a text box; text inside the box can be edited and styled; the text box can be moved or resized
	Stamps: stamps pre-made pictures from the Tool options
	Moving van: For defining sections of the painting to drag to other places on the screen
	Eye Dropper: Grabs a color from the picture; click a color on the drawing and that color will become the current color
	Undo guy: Cancels your last action

 Kid Pix has three special features under the Goodies menu: ColorMes (like pages in a coloring book), Hidden Pictures (pictures you unpaint with an eraser), and DrawMes (suggestions of pictures to create).

Moopies

Use the Moopies module to create animated picture pieces. In Moopies, you create a painting with the same tools as in Kid Pix, but some of the tools animate when you release the mouse button.

- **Set a background:** Choose Pick a Background from the Goodies menu. You can also import a background using the Import command on the File menu.
- **Create your own animated stamp:** Choose Edit Stamp from the Toolbox menu.
- **Add sounds:** Choose Pick a Sound from the Goodies menu.

Stampimator

Use Stampimator to create animated stamps. First, create a background (make your own with the paint tools or choose Pick a Background from the Goodies menu). Then create actors for you picture by following the steps below.

1. Click on the Stamp tool, then on the first blank cast box to the immediate right of the painting area.
 2. Click on one of the stamps in the tool Options at the bottom of the screen.
 3. Click on a part of the drawing screen and drag it to create a path.
 4. Repeat steps 1 to 3 for up to three more actors.
- **Behavior buttons:** To control the motion of your actor, use the Behavior buttons to the right of the cast boxes. You can choose one, two, or all three for any actor.



Ping Pong: Move back and forth across the path.



Flip the actor left to right at the end of the path.



Make the actor animate whether it is moving or standing still.

- **Path Buttons:** To change the path from the one you originally set, use the Path buttons (beneath the Behavior buttons). Choose one for each actor. Choose the Original path button to return to the path you originally created

Original Path:



Other Paths:



- ☞ You can edit any stamp by choosing Edit Stamps from the Goodies menu.

Digital Puppets

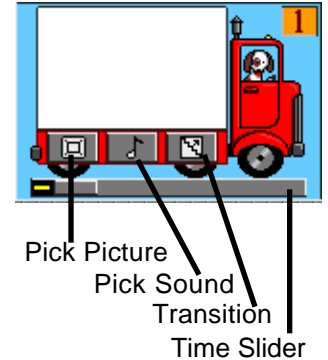
To create a Digital Puppet show, choose Pick a Puppet from the Goodies menu, click on the puppet you want to use, then click OK. Use the number, letter, and arrow keys to control the movements of your puppet. At the bottom of the picture are four standard recording buttons to help you make your digital puppet production.

Wacky TV.

Wacky TV allows you to play QuickTime (Macintosh) or AVI (Windows) movies. The Kid Pix Studio disk includes over 100 movies to get you started.

Slide Show

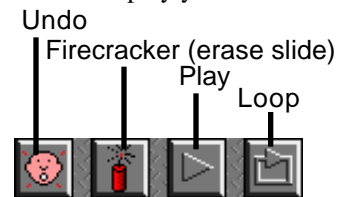
A SlideShow can consist of Kid Pix pictures, digital movies, animations made with Moopies, Stampimator, Digital Puppets, or a mix of these. Each moving van on the screen represents one slide in your show.



1. Click the Pick Picture button on the first van and select the image to put into the slide.
2. If you want to choose a sound to include, click the Pick Sound button.
3. If you want to choose a transition from one slide to the next, click the Transition button.
4. If you want to specify how long the slide will be shown, adjust the Time Slider control.
5. Click on the next van and repeat steps 1 to 4 for the other slides you want to include.

☞ Any time you want a full screen preview of your slide, double click on the van. Click again to end the preview.

☞ At the bottom of the SlideShow screen is a Control Panel that allows you to edit and play your SlideShow.



☞ Press the space bar to pause your SlideShow while it is playing. Double click to exit a slide show. Click to jump to the next slide.

☞ To use a Moopie, Stampimator, or Digital Puppet animation in a slide show, you must save them using Save for SlideShow from the File menu. Macintosh users can also use QuickTime Movies and PICT files for slides. Windows users can use AVI movies or BMP files for a slide.